

CHAPLAIN ON BIKE

70 PTS



M12"

T5

SV3+

W5

LD5+

OC1

4+

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Absolver bolt pistol PISTOL	18"	1	3+	5	-1	2
Twin bolt rifle TWIN-LINKED	24"	2	3+	4	-1	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Crozius arcanum	Melee	5	2+	6	-1	2

AUFSTELLUNG

1x Chaplain on Bike

Equipped with: Absolver bolt pistol, Twin bolt rifle, Crozius arcanum

Wargear Options:

- This model can be equipped with 1x Warlord.

ABILITIES

CORE - Leader

Catechism of Fire

Each time this model's unit is selected to shoot, you can select one enemy unit within 12" of and visible to this model. Until the end of the phase, ranged weapons equipped by models in this model's unit have the [DEVASTATING WOUNDS] ability when targeting that enemy unit.

Litany of Hate

While this model is leading a unit, each time a model in that unit makes a melee attack, add 1 to the Wound roll.

Leader

This model can be attached to the following units:

- OUTRIDER SQUAD
- RAVENWING BLACK KNIGHTS

WEAPON RULES

PISTOL

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.

TWIN-LINKED

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

CORE RULES

Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead. That unit will then lead that bodyguard unit for the battle and form an attached unit with it. Unless otherwise stated, each bodyguard unit can only have one leader unit and one support unit attached to it.

